

## Sign-In Areas

### 1. When and where do I sign-in?

After you have registered and received your self-adhesive entry labels, look for the "Sign-In" areas usually located at the front of the shooting pits.

Be sure to sign in at three locations; one for each course of fire. To clarify, GSSF matches may have multiple set-up's and sign-in areas for one or all courses of fire. Choose which shooting pit for a particular stage you wish to shoot and only sign-in at that location.

The courses of fire you need to sign-in at are GLOCK'M, Five to GLOCK and GLOCK the Plates.

### 2. Do I receive a scoresheet at that time?

No. Only when you are squadded.

### 3. What is a Squad?

A group of competitors who were given scoresheets based on their "priority" on the sign-in sheet.

Once you are squadded, place the registration label(s) onto the bottom of the scoresheet(s).

### 4. What determines the priority of being chosen to be placed in a squad?

The range officer simply looks for those competitors who placed a mark near their name on the sign-in sheet. The range officer will start at the top of the sheet looking for marks in the "Squad" space and will accept up to eight entries per squad period. This doesn't mean eight individual competitors per squad period, unless all are entered in one division. It is possible in some cases that only two persons will go to the line to shoot. Only two entries may be shot consecutively by one competitor.

### 5. When do squad periods take place?

When the previous squad is down to their final one or two entries. Squadding dozens of competitors before this time will not allow competitors who signed in at an earlier time to arrive and mark the "Squad" space on the sign-in sheet.

### 6. Why are only eight entries being taken at a time?

To allow those who signed in at an earlier time to arrive at the stage and mark the squad space on the sign-in sheet. If everyone helps the range officers and the stage is being run efficiently, squad clearance per eight entries shouldn't exceed 25 minutes.

### 7. Can I sign in, mark the squad space and then leave the stage set-up?

No. Doing so is considered unsportsmanlike conduct. Marking your name and then departing from the stage area causes delays and creates more work for the RO's. Anyone who marks off their name and then leaves without notifying the RO or removing the mark will be dealt with by the GSSF Range Master and possibly disqualified.

### 8. If I signed up before someone else, do I get to shoot before that person?

If you placed a mark near your name, you will be placed during the next squadding period if your entry is one of the first available 8 (priority based) entries. If waiting for the next squad period other competitors show up who signed in earlier and mark their name, they will shoot before you. This is simply the only fair way for GSSF to squad competitors.

Rule 120.20 clearly states you must plan on spending the entire day to shoot. It may happen depending on how many show up at a particular time.

### 9. Why is GSSF using this squadding method?

GSSF gives competitors the option to show up and shoot at any time. No pre-match squad times are assigned. GSSF doesn't dictate which day or hours to shoot the match.

Since it is impossible to predict when and how many competitors will show up, this is ONLY method to organize a shooting order in a fair manner.

This method isn't as complicated for the RO's to administer as in past years. When scoresheets were dropped off at the stages, the RO's had to shuffle through dozens of sheets looking for names. In the past two seasons, the sign-in sheets weren't always used correctly.

Finally, the RO's cannot "sense" who is listed on the sheet and ready to shoot without some help from YOU, the competitor. By simply placing a mark in the "Squad" space and staying at the stage location, the RO's will be able to call out the first available eight entries, based on priority.

**We're all out to have a good match. Thanks for your assistance!**